



Textiles	Key knowledge progression	Key vocabulary	Key skills progression	Assessment outcome	
	Progression in disciplinary and substantive knowledge. Progression in designing, making and evaluating.				
EYFS – Weaving (fine motor skills)	I know which materials to use to weave I know to use tools and materials in the craft area I know the names of some tools and equipment	Vocabulary to be modelled in teaching time and within provision sew weave decorate join design, make, evaluate	Explore different materials freely to develop their ideas about how to use them and what to make.  Weaving materials within the provision – led by adult  Draw different materials and explore different textures.	Using fine motor skills to weave (linked to ELG)	
Year 1 – Sewing a button	Key knowledge to be explicitly taught throughout unit of work (and revised constantly through retrieval practice)  I know how to sew on a button I know the equipment I need to sew I know how to move a needle and thread safely	Vocabulary on Crown Planners (to be explicitly taught) fabric (noun) mark out (verb) needle (noun) thread (noun) decorate (verb).  Other key vocabulary to be used in this unit of work Join	Design I can choose material and colours to make my fish / caterpillar  Make I can sew on a button I can glue on decorative pieces  Evaluate I can say what I like and dislike about my fish / caterpillar	Sewing on a button following the design, make, evaluate process.	
Year 2 – Hand puppets	Key knowledge to be explicitly taught throughout unit of work (and revised constantly through retrieval practice)	Vocabulary on Crown Planners (to be explicitly taught)	<u>Design</u>	Creating a hand puppet using a	





	0 0 0		1	
	I know that a 3-D textiles product can be assembled from two identical fabric shapes I can use the running stitch I know how to sew on a button, like I did in Year 1 I know how to create a template I know how to glue on decorative items.	template (noun) running (adjective) stitch (noun) fabric / felt (noun) decorate (verb) join (verb)  Other key DT vocabulary to be used in this unit of work  Joining and finishing technique	I can look at a range of different puppets and say what I like or don't like about the design I can use a template to create my puppet design I can select colours, materials and decorative items to put on my puppet I can decide who my puppet is for  Make I can cut out the shape of my puppet using a template I can use a running stitch to sew the edges of my puppet together I can use my skills from Year 1 to sew a button onto my puppet I can stick decorative items onto my puppet  Evaluate I can explain why my user would like my puppet I can explain how to use my puppet and show how it works	running stitch following the design, make evaluate process.
Year 4 -	Key knowledge to be explicitly taught	Vocabulary on Crown	Design	Creating a
Cushion	throughout unit of work (and revised	Planners (to be	I can choose a shape for my cushion	cushion
	constantly through retrieval practice)	explicitly taught)	I can design a template for the shape of	using
	I know how the backstitch keeps the cushion assembled effectively  I know how to decorate a cushion to please the user	seam (noun) wadding (noun) backstitch (noun/verb) assemble (verb) hem (noun)	my cushion I can design templates for decorative purposes I can design my cushion based on the user  Make	previous stitch (running stitch) and backstitch using the design,





	·	<del></del>	suggested assessment amountes	
	I know how to use my previous learning of sewing buttons and running stitch to decorate my cushion  I know how to leave a space to stuff and seam	decorate (verb)  Other key DT vocabulary to be used in this unit of work  Names of fabric – muslin, cotton etc  Right side  Wrong side  Hem	I can recap on sewing on a button (Y1/2) and running stitch (Y2) and I can use these sewing skills for decorating my cushion I can learn how to use the backstitch technique to assemble the cushion I can cut material accurately I can create a template and use it to create my cushion I can decorate my cushion to suit the user	make evaluate process
Year 5 – Purse / bag	Key knowledge to be explicitly taught throughout unit of work (and revised constantly through retrieval practice)  I know all the different stitches and can explain the appropriate use of them  I know how to include a fastening  I know how to decorate using blanket stitch	Vocabulary on Crown Planners (to be explicitly taught) Running stitch (Year 2)  Backstitch (Year 4) Blanket stitch (new stitch for Year 5) Functionality (noun) Aesthetic (noun) Other key DT vocabulary to be used in this unit of work  Fastening (names of fastening i.e. zip, buttons, Velcro etc)	Design I can annotate my bag / purse design I can create my own design criteria for my bag / purse I can design a shape and style for my purse / bag I can consider the user and ensure my design is suited to the user I can consider some ideas in my design to make my bag unique I can consider colours and textures in my design Make I can cut neatly and accurately I can accurately mark out the outline of my bag, based on my template I can draw dashes across the fabric that will need to be sewn I can pin pieces of fabric together before sewing	Creating a bag with a fastening using previous stitch (running stitch and backstitch) and blanket stitch using the design, make evaluate process





 They essent by the wife, which will be a	and suggested historian handlines	
Fabrics – name of	I can use prior knowledge from KS1 and	
fabrics	LKS2 to sew buttons, use running stitch	
	and backstitch	
	I can use blanket stitch for decorative	
	purposes	
	I can tie strong knots to secure the thread	
	in place	
	<b>Evaluate</b>	
	I can adapt the template accordingly to	
	suit my design (if necessary)	
	I can constantly refer back to my original	
	and include any changes or edits if	
	needed	
	I can give reasons for my tweaks/edits in	
	my original design	
	I can evaluate my bag/purse against my	
	original design criteria	
	I can explain how my bag will appeal to a	
	specific audience.	
	I can discuss my bag and others' bags,	
	pointing out good examples of decoration,	
	stitching and overall design.	